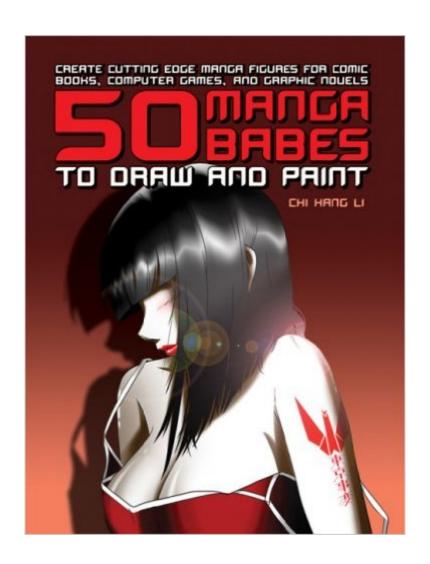
The book was found

50 Manga Babes To Draw And Paint: Create Cutting Edge Manga Figures For Comic Books, Computer Games, And Graphic Novels (Barron's Educational)





Synopsis

Cartoonists, art students, anime artists, and computer game designers will find inspiration for creating fantastic female characters in this heavily illustrated book. The author begins with several basic but alluring babes to get readers started--Schoolgirl, Princess, Geisha, Cat Girl, French Maid, Gothic, and others. He presents each of them in a full-page, fully rendered illustration, accompanied by working sketches, character sheets, and detailed technical instruction on how to recreate the design. He explains all techniques for both traditional and digital media, from creating black-and-white line art to adding color and screen-tone effects. Students will also find advice on creating a useful work space for themselves, choosing and using their tools and materials, developing drawing and painting techniques, working digitally, and learning to render correct proportions, scale, skin tone, and foreshortening in figure drawing. Here are femmes fatales, bookish maidens, punk and hip-hop babes, and even grandma and teacher types. More than 300 full-color, highly instructive, often provocative illustrations.

Book Information

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Cartooning > Manga #201 in Books > Arts & Photography > Drawing > Specific Objects

Customer Reviews

Not only are there 50 manga babes, but there are tips on setting up your studio, a good list of materials, and books and videos of the best of manga/anime to review. The only problem as I see it is that the book is heavily oriented towards digital work instead of hands-on drawing. Each section (babe) has a particular set of tips, which are helpful, but it would have been better to have more of these, even at the cost of increasing the size and cost of the book. I would be willing to pay more for

more advice.

Book is pretty good, but the title is a little misleading. Notice it says DRAW and Paint....well pretty much it doesn't cover the drawing process at all. It explains breaking the art down into simple shapes, but most of the time it just tells you trace the picture then color it. Now coloring it covers a pretty good amount, and its easy to see how most of the amazing details we love about Manga inspired pictures are really just well placed shading and highlights. Kind of helps my art skill out a bit, but still book wasn't what I expected. So it's awesome to learn to color, terrible at teaching how to draw.

This book has alot of cool ideas for drawings that you can copy or use to make your own up.

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